## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10/036,526 Effective October 1, 2001 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY (Column 1) (Column 2) TYPE [ OR SMALL ENTITY TOTAL CLAIMS 0 RATE FEE RATE FEE FOR BASIC FEE BASIC FEE 370.00 740.00 NUMBER FILED **NUMBER EXTRA** OR TOTAL CHARGEABLE CLAIMS Vminus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR CLAIMS AS AMENDED - PART II OTHER THAN **SMALL ENTITY SMALL ENTITY** OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AMENDMENT AFTER PREVIOUSLY** EXTRA AMENDMENT FEE FEE PAID FOR Minus 20 Total X\$18= X\$ 9= OR 2 Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM BEST AVAILABLE COP +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-0 REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE ENT **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE ENDME Total Minus \*\* X\$ 9= X\$18= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-O REMAINING NUMBER PRESENT MENT RATE TIONAL TIONAL PREVIOUSLY RATE **AFTER EXTRA** AMENDMENT PAID FOR FEE FEE AMENDI Total Minus X\$18= X\$ 9= OR Independent Minus \*\*\* X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT, FEE

<sup>,</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.